

FORMAT

The field will be divided into flights based upon the combined course handicap of the two team members. If a team member does not have an official handicap, the team member will be given a handicap based on the points system used by TCCC. There will be six teams per flight with each team playing every other team within that flight in a 9-hole match, for five matches total. Scoring for matches within each flight is based on a 4-Ball Net Match Play format. Points for each match are calculated as follows:

+1 Point for winning a hole

½ Point for halving a hole

(9 Points total per match)

All matches are to play a full 9 holes. The aggregate point total of the five matches played on the regulation course will determine the flight winners. The low handicap player in the foursome will play at a scratch and give the difference in their 9-hole course handicap, adjusted for their chosen tee, to the other players (using ½ strokes if necessary) as allocated on the scorecard. Each team will post a score for each 9-hole match.

Tie Breakers:

Two Teams tied for the Flight Winner will be decided by the following:

1st Tie Breaker: Head to Head match during tournament

2nd Tie Breaker: Most Points vs. 3rd Place Team

3rd Tie Breaker: Most Points vs. 4th Place Team

4th Tie Breaker: Most Points vs. 5th Place Team

5th Tie Breaker: Most Points vs. 6th Place Team

6th Tie Breaker: Chip off on #18

The overall tournament winner will be the two-man team that wins the “Shoot Out”. The “Shoot Out” will be comprised of the Flight Winners as well as the One Death Flight Winner & the One remaining team with the next highest point total. In case of a tie for the overall “Shoot Out” Winner, the two teams will re-play #18.

Death Flight

Upon completion of the 3rd 9-hole match, the 2 teams with the lowest point totals in each flight will make up the "Death Flight". Death Flight teams will play their last two matches within their original flights as scheduled. The Death Flight team that earns the most combined points in those last 2 matches will advance to the "Shoot Out". If more than two teams are tied for the low point totals in their flight after their 3rd match, the team with the lowest combined course handicap will stay in their original flight. If a tie remains, the team that has the player with the lowest individual handicap index will stay in the original flight.

In case of a tie for 1st Place in the "Death Flight" based on points, the teams will chip off on hole #18 to determine the winner of the "Death Flight".

***Note: Death Flight teams are still eligible to win their original flight.**

Rules of Play

Tees: White Tees / Gold Tees (65 & Older / Must declare prior to first match)

Rules:

- Play the ball down as it lies
- Ground Under Repair: Circled by White Lines
- Markings: White Stakes – Out of Bounds
Red Stakes – Penalty Area
- The tournament course will close each day upon completion of the last match played for the day. The practice facility will remain open for use until 7:00 p.m.

Important: Schedule Times Must be Closely Followed

- Arrive on time for each match on your respective tee!
- SLOW PLAY disrupts the schedule
- Please pick up when out of a hole
- Each match must complete nine holes
- Winner of Match is responsible for reporting results of match immediately after completing play of last hole
- If any team must default a match, the winning team will earn 5 points

Member-Guest "Shoot Out" Rules

General Information: The 6 flight winners, one death flight winner, and the one best team not already in the shoot-out will compete following the completion of the final round. All 8 teams will start on #10 in one group.

The “Shoot Out”:

All “Shoot Out” teams will meet at the #10 Tee Box to discuss the rules of the “Shoot Out”. **The holes used in the “Shoot Out” are 10, 11, and 18.**

Elimination Schedule:

#10 – 3 Teams eliminated of the 8

#11 – 3 Teams eliminated of the 5

#18 – 1 Team eliminated of the 2 to determine Champion

Format: Modified Alternate Shot. All players will hit from the first tee (#10 Tee Box), choose the preferred ball, and the other player will hit the second shot. The players continue to alternate until the completion of the “Shoot Out”.

In case of a tie for the high score on a hole, it will be settled by a chip-off (players must chip, putting will not be allowed) ... winners of the chip-off advance. During the chip-off, the opposing team must turn their backs while their opponents are chipping. (Ball must remain on green to be eligible)

The overall champion will be the two-man team that wins the “Shoot Out”. In case of a tie for the overall “Shoot Out” winner, the two teams will re-play #18 until a winner is determined.

Handicaps for the “Shoot Out”:

75% of the teams’ average course handicap is used with strokes assigned as they fall on the card.

For Example:

Player A is a 10 Handicap

Player B is a 22 Handicap

Total Team Handicap: 32

Average Team Handicap: 16

Teams’ Shoot Out Handicap: 12 (75%)

No Fractions will be used in determining the Shoot Out handicaps.

Member-Guest Golf Tournament

May 16 – 17, 2020

Match Play – 9 Hole Matches

We will begin taking entries on Friday, February 28th

SCHEDULE OF EVENTS

Saturday, May 16th

Registration Begins

7:30 a.m. – Breakfast, Coffee, and Juice Bar

9:00 a.m. – First 9 Hole Match Shotgun Start

11:00 a.m. – Hamburgers / Hotdogs on Patio

12:00 p.m. – Second 9 Hole Match

2:30 p.m. – Third 9 Hole Match

5:00 p.m. – Players and Spouse/Dates Patio Party

8:00 p.m. – Live Entertainment from Eric Dodd

Sunday, May 17th

7:30 a.m. – Breakfast, Coffee, and Juice Bar

9:00 a.m. – Fourth 9 Hole Match Shotgun Start

11:30 a.m. – Fifth 9 Hole Match

1:00 p.m. Lunch with Wives/Dates

2:30 p.m. – “Shoot Out” Begins

Entry Fee: \$250.00 Per Team

(Players Pool Additional)

Field Limited to the first 36 Teams

Each Team Plays 5 Matches

Prizes awarded to Closest to the Pin on All Par 3’s and Longest Drive on #1 (Day 1 Only)

Top 2 Teams in Each Flight will win Prizes

Player’s Pool

The success of the “Shoot Out” is dependent upon all tournament teams entering into the players’ pool... ALL teams are encouraged to participate. There are several ways to make the “Shoot Out” and win even if your team does not win its flight.

Entry Fee: \$40 per team (Must be paid in CASH)

Entry Deadline: 9:00 a.m. on Saturday May 16th

Players who do not participate in the players pool are not eligible for the “Shoot Out” Prize money in connection with the “Shoot Out”

In case of unplayable weather conditions, the event will be decided upon the last completed 9-hole match. Example, if the 5th match cannot be completed due to rain, the accumulative points up to the completed 4th match will determine the “Shoot Out” participants.

All rulings and decisions shall be final by our Tournament Committee

TOURNAMENT SIGN-UP:

Friday, February 28th

- Only one entry per person
- Maximum Allowable handicap for any player is 24

- Players will get 80% of their course handicap

MEMBER INFORMATION:

All Member Information Must be Filled Out Completely

Name: _____

Address: _____

Cell: _____

Email: _____

GHIN# or POINT TOTAL: _____

GUEST INFORMATION:

All Guest Information Must Be Filled Out Completely

Name: _____

Address: _____

Cell: _____

Home Club: _____

GHIN# or POINT TOTAL: _____

Handicap Index: _____

Email: _____

*The Tournament Committee will have the ability to make adjustments on Handicaps if no point total or GHIN# is provided by a player. The Committee also has the right to make any proper adjustments necessary to uphold the integrity of the Tournament.

TWIN CITY COUNTRY CLUB



**2020 MEMBER GUEST PLAYERS
GUIDE**